

Before the Game

under protest?	Signature of captain and name of protesting team		
league competition	Example: U15 South West		
game code	SW2	game date	09/10/21
		start time	13:01
		finish time	13:00

Fill in every section of the score sheet header as well as the home and away team player squads; make sure you include their licence number, surname and first initial.

This should be done in numerical order, starting with the lowest number. All the writing should be done in capital letters so it is easier for others to read. In Tip Time, add the time the game started, not the expected tip time.

Once you have prepared the sheet, check with both coaches, home team first, get their starting five, mark this with an 'X'. Get the coaches signature next to their name.

The coach and assistant coach also needs to be added written in the same manner as you would a player.

LC87	COACH	SOMERFORD, P	<i>Profes</i>		
	ASSISTANT COACH				
	TEAM MANAGER				

As the starting five are entering the playing court; circle the players in.

No.	Player in
4	X
5	X
6	X
11	X
12	X
13	X

Recording of the Score

Write the player that scored the basket in the left column, While the actual score goes in the second column.

The minute goes in the middle box (in yellow).

A three point basket should be recorded with a circle around the player that scored.

Free throws should be recorded by putting an unfinished box around the column and entering the point scored and a dash if not.

5	40	
7	-	10
7	41	
13	44	

	A	min	B
		3	12 2
			5 4
		7	13 -
			13 5
	15	-	
	15	-	
	15	2	10
			13 10
	15	4	

Licence Number	Players' surname, first initial	No.
LP55001	TAYLOR, T	4
LP55002	NICHOLSON, H	5
LP55003	ALDRIDGE, M	7

Recording Personal/ Team Fouls (inc. Bench, Coach, Technicals and Unsportsmanlike Fouls)

Personal fouls are recorded by entering a the minute in which the player fouls. If the Foul resulted in free throws, a dash next to the minute to indicate this.

5	1	Personal Fouls	2	3	4	5
X	1'	10	14'	15'		Unused personal foul

Two technicals or two unsportsmanlike or a combination of the two is a Game Disqualification (GD) for individual players.

At half time a solid line shall be drawn around the personal fouls recorded for the first half.

A player Technical or a player Unsportsmanlike foul will be recorded with a 'T' or 'U' after the minute.

If a player comes off the bench to fight it is recorded as an 'F'. This is also a Bench Technical

45	X	10	10	10	GD	
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If a player is disqualified the following foul box is filled with GD and the remaining boxes are lined out.

A Bench Technical is the minute and a 'B', a Coach Technical is the minute and a 'T'

C8912	COACH	STUART, C	<i>Stuart</i>	10	
C8913	ASSISTANT COACH	STUART, B			

A coach can receive two Coach Technicals or three Bench technicals, or a combination of the two before he is removed from the game. GD needs to be written at the side of the coaches' box.

Team fouls are the first four fouls of each period duplicated into the Team Foul boxes. This is for your easy references when keeping track of each teams' Team Fouls.

End of each Period

A	one	B
4	10	
A	two	B
15	14	
A	three	B
15	4	
A	four	B
10	16	
OVERTIME SCORE		
A	B	
11	14	

Team Fouls	1	5	7'	=	=
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At the end of each period mark off unused team fouls and draw a single line under the last basket scored for the first, second and third period and a double line to end the game. With the end of each period you are to record the period score. Marking down the points scored in each period. Not the overall score up to that point! Remember to put any extra period scores in and the Final Score at the end of the game. The winning team name also gets recorded.

winning team **COB ROCKETS**

Time-Outs

Time-outs are recorded by entering the X in which half they are taken. Two are permitted in the first half, three in the second half. Only two time-outs allowed in the last two minutes of the fourth period. One time-out per team allowed in an extra period.

B COB ROCKETS

FINAL SCORE **58**

Team Fouls	1	5	7'	=	=	2	6	6	=	=	3	1'	10	=	=	4	8	10	10'	10
Time-outs	1	=	10			2	/	8	=		3	=	3	=	3	=				
	FIRST HALF										SECOND HALF									
	Unused time-out in the last two minutes										PERIODS									

Primary kit colour **D. BLUE**

Licence Numbers and Signatures

The crew chief and referees along with the Table Officials should have their names written down along with their licence numbers before the game starts. A signature is required at the end of the game. The crew chief signs scoresheet last, which confirms the closure of the game.

officiating team	
CC	LR7861 DAVIES, J
U1	LR7619 GIBBS, K <i>[Signature]</i>
S	LTO7618 BROAD, K
T	T893 GREENE, T
Commissioner's Table	

No-show player and Empty Lines

If a player hasn't played the game but was on the squad list, a line from player in box through the five personal fouls is to be drawn to show that the player has not taken part. If there are not 12 players the remaining unused lines are to be lined through. Also see score sheet (over) for more than one empty player box.

Licence Number	Players' surname, first initial	No.	5	1	2	3	4	5
LP4490	SMITH, D	4	X	1'	10	14'	15'	-
LP4491	SMITH, K	5	X	5	10	10		
LP44092	STYLE, A	6	X	10	8	10'		
LP4489	BROWN, O	11	X	7'				
LP44489	GARDNER, G	12	X					
LP8456	COLES, C (CAPT)	13	X	6	13'			

Enter the time the game finished.

A COVENTRY TORNAOES

FINAL SCORE
55

Team Fouls
1 5 7' = = 2 7' = = = 3 4' 5 = = 4 4 8 10 10'
1 = = 2 10 = = 3 5 = = 4 =
 Primary kit colour **WHITE**

Licence Number	Players' surname, first initial	No.	5	Personal Fouls					
				1	2	3	4	5	
LP55001	TAYLOR, T	4	X	5					
LP55002	NICHOLSON, H	5	X						
LP55003	ALDRIDGE, M	7	X	4	8	10	10		
LP55004	MARTIN, A	9	X						
LP55005	WEBB, M	12	X						
LP55006	O'DRISCOLL, W (CAPT)	14	X						
LP55007	ALLEN, K	15	X	7'	7'	4'			
LP55008	BROWN, R	16							
LP55009	RICHARDS, A	22	X						
LP55010	BRIDGES, A	23	X						
LP00011	GEE, H	45	X	10	10.	10.	GD		
LC87	COACH SOMERFORD, P <i>Profet</i>								
	ASSISTANT COACH								
	TEAM MANAGER								

B COB ROCKETS

FINAL SCORE
58

Team Fouls
1 5 7' = = 2 6 6 = = 3 1' 10 = = 4 8 10 10' 10
1 = 10 2 8 = 3 1 = 2 = 3 =
 Primary kit colour **D. BLUE**

Licence Number	Players' surname, first initial	No.	5	Personal Fouls					
				1	2	3	4	5	
LP4490	SMITH, D	4	X	1'	10	14'	15'		
LP4491	SMITH, K	5	X	5	10	10			
LP44092	STYLE, A	6	X	10	8	10'			
LP4489	BROWN, O	11	X	7'					
LP44489	GARDNER, G	12	X						
LP8456	COLES, C (CAPT)	13	X	6	13'				
LP1	DAVIES, I	99	X						
C8912	COACH STUART, C						10.		
C8913	ASSISTANT COACH STUART, B								
B8712	TEAM MANAGER MOSES, A								

under protest? _____ Signature of captain and name of protesting team

league competition **U17 WEST** Example: U15 South West

game code **SW2** game date **09/10/21** start time **13:01** finish time **14:43**

A	min	B	min	B	min	A	min	B	min	A			
	3	12	2		24		19						
		5	4			1	23	-		11	7	46	
	7	13	-			23	20		4	46			
		13	5			3	23	22	13	48	12		
15	-					23	24			13	7	48	
15	-					4	25	5	13	50			
	8	5	7			4	26				(5)	51	
15	2	10				6	4	26	5	52			
		(13)	10			7	(5)	29	5	53			
15	4					(5)	32				4	53	
4	6	2				10	22	34	11	55			
9	8	3				5	28		(5)	58	14		
	4	(13)	13			4	30	4			4	-	
16	10					5	(5)	37			4	-	
	6	(13)	16			5	32	6			7	-	
7	11					(13)	35	7			7	-	
7	12					8	7	39			15	7	55
22	14					(5)	38						
	7	4	18					5	41				
	4	19						9	(5)	44			
	4	20				5	40				7	-	
22	16	8				7	-	10			7	-	
22	18	10				7	41						
7	19					(13)	44						
7	-					7	-						
		4	22										
		5	24										

scores

A	one	B
4	10	
A	two	B
15	14	
A	three	B
15	4	
A	four	B
10	16	

OVERTIME SCORE

A	B
11	14

winning team **COB ROCKETS**

officiating team

CC **LR7861 DAVIES, J** *[Signature]*

U1 **LR7619 GIBBS, K** *[Signature]*

U2 _____

S **LTO7618 BROAD, K**

T **T893 GREENE, T** *[Signature]*

-24 _____

Commissioner/Tutor _____