

Game Addendums 2026  
Addendum Twelve

# Under 14 – The Challenge Cup

Junior Cup Competition



The Challenge Cup is a hybrid competition designed to support player development by bridging the gap between divisions. It gives YBL and Junior National League players more opportunities to compete.

Players age at the start of the season (on the [first] 1<sup>st</sup> September)

Cannot be aged <b>10</b> years old or below	Can be aged <b>11</b> years old	Can be aged <b>12</b> years old	Can be aged <b>13</b> years old	Cannot be aged <b>14</b> years old or above
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**Performance Licence holders**  
Players in Junior National League

This division allows National League players; those holding a Performance licence - within the criteria above, participating in this division.

THIS IS AN  
**ALL-PLAY DIVISION**

This competition is an All-Play division, with all players to play at least one quarter

## Exemption Requests

This division does not except requests for playing up or down outside the criteria above.

**5** You can go to this game with 5 players

## Scheduling fixtures for this competition

Scheduling regular home fixtures should be between the time slots given below on a Saturday or Sunday. Rearrangements can be agreed upon outside these times with the permission of the YBL and your opposition.

	Earliest tip time	Latest tip time
<b>Friday</b>	19:00	20:15
<b>Saturday</b>	10:00	17:00
<b>Sunday</b>	10:00	17:00
<b>Monday</b>	19:00	20:00
<b>Tuesday</b>	19:00	20:00
<b>Wednesday</b>	19:00	20:00
<b>Thursday</b>	19:00	20:00

## Game play for this competition



**Zone defence is not permitted**  
IN THIS DIVISION



**Half-Court defense is applied**  
IN THIS DIVISION



**LIVE SCORING**

This division is to be Live Scored



**1**  
Minimum number of Coaches per-game

**10:00**  
Minute Quarters

**5:00**  
Minute Overtime

STOP-CLOCK

STOP-CLOCK



**Time-outs**  
YES  
First half: 2  
Second half: 3



**Substitutions**  
YES



Size **6**  
basketball

## HALF-COURT DEFINITION FOR YBL GAMES

When a team reaches a **20-point lead** they must play half-court defence. Teams can attempt to rebound or gain possession of a loose ball. However, once the opposition has secured clear possession/control of the ball (including dribbling in their back court), the leading team **MUST** return into their own half (around the throw-in line) and play defence once the ball is in their defensive back court.