

### Before the Game

under protest?	Signature of captain and name of protesting team		
league competition	Example: U15 South West		
game code	SW2	game date	09/10/21
		start time	13:01
		finish time	13:00

Fill in every section of the score sheet header as well as the home and away team player squads; make sure you include their licence number, surname and first initial.

This should be done in numerical order, starting with the lowest number. All the writing should be done in capital letters so it is easier for others to read. In Tip Time, add the time the game started, not the expected tip time. Once you have prepared the sheet, check with both coaches, home team first, get their starting five, mark this with an 'X'. Get the coaches signature next to their name.

The coach and assistant coach also needs to be added written in the same manor as you would a player.

LC87	COACH	SOMERFORD, P	<i>Prof</i>	
	ASSISTANT COACH			
	TEAM MANAGER			

As the starting five are entering the playing court; circle the players in.

No.	Player in
4	X
5	X
6	X
11	X
12	X
13	X

### Recording of the Score

For the home team write the player number in the left box next to the score under column A. Away team to the right under column B.

Use a diagonal line over a field basket (2 or 3 points). Circle the player number for a three point score.

Recording a successful free throw with a solid dot over the score.

	A	B
	1	1
	15	2
	3	3
	15	4
	5	5
	4	6
	7	7
	9	8
	9	9
	16	10
	7	11
	7	12
	13	13
	22	14
	15	15

Player number  
Score

### End of each Period

A	one	B
4	10	
A	two	B
15	14	
A	three	B
15	4	
A	four	B
10	16	
OVERTIME SCORE		
A	B	
11	14	

At the end of each period mark off unused team fouls and draw a single line under the last basket scored for the first, second and third period and a double line to end the game. Circle the last score in every quarter. With the end of each period you are to record the period score. Marking down the points scored in each period. Not the overall score up to that point! Remember to put any extra period scores in and the Final Score at the end of the game. The winning team name also gets recorded here.

### Licence Numbers and Signatures

The crew chief and referees along with the Table Officials should have their names written down along with their licence numbers before the game starts. A signature is required at the end of the game. The crew chief signs scoresheet last, which confirms the closure of the game.

officiating team	
CC	LR7861 DAVIES, J
U1	LR7619 GIBBS, K
S	LTO7618 BROAD, K
T	T893 GREENE, T
Commissioner's Table	

### No-show player and Empty Lines

If a player hasn't played the game but was on the squad list, a line from player in box through the five personal fouls is to be drawn to show that the player has not taken part. If there are not 12 players the remaining unused lines are to be lined through. Also see score sheet (over) for more than one empty player box.

Licence Number	Players' surname, first initial	No.
LP55001	TAYLOR, T	4
LP55002	NICHOLSON, H	5
LP55003	ALDRIDGE, M	7

### Recording Personal/ Team Fouls (inc. Bench, Coach, Technicals and Unsportsmanlike Fouls)

Personal fouls are recorded by entering a letter in the personal foul boxes of the player

**P<sub>3</sub>** PERSONAL FOULS RESULTING IN SHOTS  
**P<sub>2</sub>**  
**P<sub>1</sub>**  
**P** NO FREE THROWS

**U<sub>2</sub>** UNSPORTSMANLIKE FOUL  
**T<sub>1</sub> C<sub>1</sub> B<sub>1</sub>** TECHNICAL FOUL  
**GD** GAME DISQUALIFICATION

At half time a solid line shall be drawn around the personal fouls recorded for the first half.

A player Technical or a player Unsportsmanlike foul will be recorded with a 'T' or 'U' after the minute.

**X | P<sub>2</sub> | U<sub>2</sub> | T<sub>1</sub> | GD | —**

If a player comes off the bench to fight it is recorded as an 'F'. This is also a Bench Technical

**P<sub>2</sub> | F | F | F | F**

If a player is disqualified the following foul box is filled with GD and the remaining boxes are lined out.

C8912	COACH	STUART, C	<i>Stuart</i>	B <sub>1</sub>
C8913	ASSISTANT COACH	STUART, B		

A coach can receive two Coach Technicals or three Bench technicals, or a combination of the two before he is removed from the game. GD needs to be written at the side of the coaches' box.

Team fouls are the first four fouls of each period duplicated into the Team Foul boxes. This is for your easy references when keeping track of each teams' Team Fouls.

### Time-Outs

Time-outs are recorded by entering the minute in which they are taken. Two are permitted in the first half, three in the second half. Only two time-outs allowed in the last two minutes of the fourth period. One time-out per team allowed in an extra period.

### B COB ROCKETS

FINAL SCORE  
**58**

Team Fouls	1 X X = =	2 X X = =	3 X X = =	4 X X X X
Time-outs	1 = 3	2 / 4 =	3 = 2 = 3 =	Primary kit colour
	FIRST HALF	SECOND HALF	EXTRA PERIODS	<b>D. BLUE</b>

Licence Number	Players' surname, first initial	No.	5	1	Personal Fouls	2	3	4	5
LP4490	SMITH, D	4	X	P <sub>2</sub>	P	P <sub>2</sub>	P <sub>2</sub>	—	—
LP4491	SMITH, K	5	X	P	P	P	—	—	—
LP44092	STYLE, A	6	X	P	P	P <sub>2</sub>	—	—	—
LP4489	BROWN, O	11	X	P <sub>2</sub>	—	—	—	—	—
LP44489	GARDNER, G	12	X	—	—	—	—	—	—
LP8456	COLES, C (CAPT)	13	X	P	P	—	—	—	—
LP1	DAVIES, I	99	X	—	—	—	—	—	—

Enter the time the game finished.

# A COVENTRY TORNAOES

FINAL SCORE  
**55**

Team Fouls  
**1** X X = = **2** X = = = **3** X X = = **4** X X X X  
**1** = = **2** 5 = = **11** = = = =  
 Primary kit colour **WHITE**

Licence Number	Players' surname, first initial	No.	5	Personal Fouls				
				1	2	3	4	5
LP55001	TAYLOR, T	4	X	P				
LP55002	NICHOLSON, H	5	X					
LP55003	ALDRIDGE, M	7	X	P	P <sub>2</sub>	P <sub>2</sub>	P <sub>2</sub>	
LP55004	MARTIN, A	9	X					
LP55005	WEBB, M	12	X					
LP55006	O'DRISCOLL, W (CAPT)	14	X					
LP55007	ALLEN, K	15	X	P <sub>2</sub>	P <sub>2</sub>	P <sub>2</sub>		
LP55008	BROWN, R	16						
LP55009	RICHARDS, A	22	X					
LP55010	BRIDGES, A	23	X					
LP00011	GEE, H	45	X	P <sub>2</sub>	U <sub>2</sub>	T <sub>1</sub>	GD	
LC87	COACH SOMERFORD, P							
	ASSISTANT COACH							
	TEAM MANAGER							

# B COB ROCKETS

FINAL SCORE  
**58**

Team Fouls  
**1** X X = = **2** X X = = **3** X X = = **4** X X X X  
**1** = 3 **2** / **4** = **E**<sub>1</sub> = **E**<sub>2</sub> = **E**<sub>3</sub> =  
 Primary kit colour **D. BLUE**

Licence Number	Players' surname, first initial	No.	5	Personal Fouls				
				1	2	3	4	5
LP4490	SMITH, D	4	X	P <sub>2</sub>	P	P <sub>2</sub>	P <sub>2</sub>	
LP4491	SMITH, K	5	X	P	P	P		
LP44092	STYLE, A	6	X	P	P	P <sub>2</sub>		
LP4489	BROWN, O	11	X	P <sub>2</sub>				
LP44489	GARDNER, G	12	X					
LP8456	COLES, C (CAPT)	13	X	P	P			
LP1	DAVIES, I	99	X					
C8912	COACH STUART, C							
C8913	ASSISTANT COACH STUART, B							
B8712	TEAM MANAGER MOSES, A							

under protest? \_\_\_\_\_ Signature of captain and name of protesting team

league competition **U17 WEST** Example: U15 South West

game code **SW2** game date **09/10/21** start time **13:01** finish time **14:43**

A	B
1	1
15	2
3	3
15	4
5	5
4	6
7	7
9	8
9	9
16	10
7	11
7	12
13	13
22	14
15	15
22	16
17	17
22	18
7	19
23	20
21	21
23	22
23	23
23	24
25	25
4	26
27	27
28	28
5	29
30	30
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5	32
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22	34
35	35
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43	43
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45	45
7	46
47	47
7	48
49	49
50	50

A	B
5	51
52	52
4	53
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100	100

A	B
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135	135
136	136
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139	139
140	140
141	141
142	142
143	143
144	144
145	145
146	146
147	147
148	148
149	149
150	150

winning team **COB ROCKETS**

officiating team

CC LR7861 DAVIES, J

U1 LR7619 GIBBS, K

U2 \_\_\_\_\_

S LTO7618 BROAD, K

T T893 GREENE, T

-24 \_\_\_\_\_

Commissioner/Tutor \_\_\_\_\_

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Signature of captain and name of protesting team

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OVERTIME SCORE  
A B  
11 14

winning team **COB ROCKETS**

officiating team

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A B  
11 14